**Smartphone project**

**What our application will do**

1. Introduce our application and ask the user if they want to enter the store. (mainApplication)

Ie. “Welcome to (name of store), press 1 to enter.”

1. Ask if cusromer or admin (add admin password)
2. Ask the user to enter their name, phone number and email address. Store this data in the database. (separate function - userMenu)
3. Once they have given their details, display the devices we offer and the information about device. (function for apple and android)
4. Prompt the user to select a device based on what device\_id corresponds to each device.
5. Ask the user if they would like to checkout or pick more devices.

Ie. “Press 2 to checkout or 3 to continue shopping.”

1. Once they have checked out, display their selected devices and the total cost.